

# Labor Billing Policies



**In Town Labor** – In town labor is considered any work performed within a 35 mile radius of AMG.

**Out of Town Labor** – Out of town labor is considered any work performed outside a 35 mile radius of AMG.

**Day Rates** – Day rate is based on a 10 hour day which includes one meal break. Crew must receive eight hours off between shifts or overtime charges may apply on the subsequent shift.

**Meal Breaks** – Meal breaks are taken off the crew member's hours, provided the break is at least one hour long and the crew member is allowed to leave the work site. Partial hours or breaks less than an hour are not deductible from the total hours. Unless otherwise instructed, the crew member takes only one hour off per meal break. Crew members must have one meal break or have an opportunity to rest and eat before the first eight hours of their shift is complete.

**Overtime** – Overtime is billed for any work performed beyond ten (10) hours a day, excluding meal breaks, and is billed at 1.5 times the normal hourly rate.

**Holidays** – All nationally recognized holidays are billed at over times rates, with double time after ten (10) hours.

**Double Time** – Double time is billed after sixteen hours of work, and is billed at two (2) times the hourly day rate. Double time is also billed for any hours between midnight and 5 am.

**Turn Around** – If a crew member gets less than eight but more than four (4) hours off between call times, the crew member will be in a turnaround and a rate increase will occur on the next shift. A rate increase to overtime or double time will take place on the subsequent shifts until the crew member receives eight hours off. If the crew member is in standard time when turnaround occurs the following call will be billed at overtime rates except when the second call time occurs under double time policies.

**Continuous Pay** – If a crew member gets less than four (4) hours off between shifts, the hours will be billed straight through continuously.

**Per Diem** – Per Diem is money paid to the crew member for food and sundries. Per Diem amount depends on geographic location.

**Hotel Accommodations** – Hotel accommodations for in town crew members may be required if their day ends between the hours of midnight and 6:00am. Hotel accommodations will be required for each out of town crew member. All crew members requiring hotel accommodations must have separate rooms. Out of town

crew members will require a room for each day regardless of hours required to work. Hotel accommodations may be required if the first call time is before 9am or the last call time finishes after 6 pm.

**Travel Days And Expenses** – A travel day rate is .5 times standard day rate and is billed for travel to and from an out-of-town show. The travel day clock starts one hour prior to scheduled departure time and ends when the technician arrives on site and after any required work is done. Any delays due to air or ground transportation are billable. Any ground or air transportation, tolls, tips, gas, per diem or other incidentals are billable. All hours begin and end accordingly to the time zone the crew member has left from.